Raspberry Pi Demo Kit

Quick Start Guide
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Contents

1 Introduction .................................................................................................................. 6
2 Initial Setup .................................................................................................................. 7
  2.1 Raspi shield board ................................................................................................. 7
  2.2 Preparing the Raspberry Pi .................................................................................... 7
  2.3 Preparing the demo kit software ........................................................................... 8
    2.3.1 Management Tool ............................................................................................ 8
    2.3.2 Demo applications .......................................................................................... 8
3 Compiling and starting applications .......................................................................... 9
  3.1 Compilation on target ............................................................................................ 10
4 Management Tool ........................................................................................................ 11
  4.1 Device Detection .................................................................................................... 12
  4.2 Logging .................................................................................................................. 13
  4.3 Config Manager / IP Configuration ....................................................................... 13
5 Examples ...................................................................................................................... 16
  5.1 01_pnio_simple_io ................................................................................................. 16
  5.2 02_eip_io_data ..................................................................................................... 18
  5.3 01_udp_receive ..................................................................................................... 20
  5.4 01_http_get .......................................................................................................... 21
### Table of figures

<table>
<thead>
<tr>
<th>Figure</th>
<th>Description</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Figure 1</td>
<td>Raspi shield board</td>
<td>7</td>
</tr>
<tr>
<td>Figure 2</td>
<td>Target platform selection</td>
<td>9</td>
</tr>
<tr>
<td>Figure 3</td>
<td>Management Tool main window</td>
<td>11</td>
</tr>
<tr>
<td>Figure 4</td>
<td>Management Tool Network scan</td>
<td>12</td>
</tr>
<tr>
<td>Figure 5</td>
<td>Scan Network dialog</td>
<td>12</td>
</tr>
<tr>
<td>Figure 6</td>
<td>Management Tool with found SoM</td>
<td>13</td>
</tr>
<tr>
<td>Figure 7</td>
<td>Management Tool Read configuration</td>
<td>14</td>
</tr>
<tr>
<td>Figure 8</td>
<td>Management Tool Configuration Manager</td>
<td>14</td>
</tr>
<tr>
<td>Figure 9</td>
<td>Management Tool with modified variables</td>
<td>15</td>
</tr>
<tr>
<td>Figure 10</td>
<td>Management PROFINET master</td>
<td>16</td>
</tr>
<tr>
<td>Figure 11</td>
<td>Management Tool PNIO Master I/O</td>
<td>17</td>
</tr>
<tr>
<td>Figure 12</td>
<td>PNIO IO Data panel</td>
<td>18</td>
</tr>
<tr>
<td>Figure 13</td>
<td>Management EtherNet/IP master</td>
<td>19</td>
</tr>
<tr>
<td>Figure 14</td>
<td>Management Tool EtherNet/IP Master I/O</td>
<td>20</td>
</tr>
</tbody>
</table>
## Changelog

<table>
<thead>
<tr>
<th>Version</th>
<th>Changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>Initial release</td>
</tr>
<tr>
<td>1.1</td>
<td>Update to raspi shield</td>
</tr>
</tbody>
</table>
1 Introduction

This document describes how start with the demonstration kit combining the port SoM Arduino Shield with the Raspberry Pi 3.
Within the document, special recommendations are given marked by two signs:

ℹ️ Special information giving hints to avoid common pitfalls when using the software

⚠️ Special information to prevent malfunction of the software or that require special attention of the user.
2 Initial Setup

The demo kit consists of

- a Raspberry Pi 3 B+,
- an adapter board Raspberry Header → Arduino Header,
- the Arduino shield board containing the communication core,
- a power supply for Raspberry Pi and
- a software package
  - Management Tool for first steps with the device
  - Demo applications

2.1 Raspi shield board

The raspi shield board comes ready to use, no configuration is required.

2.2 Preparing the Raspberry Pi

Connect the Raspberry Pi to your local network via Ethernet. During bootup, the Raspberry tries to acquire an IP address via DHCP. To access the device, either connect a monitor, keyboard and mouse via the provide HDMI and USB connectors or connect to the device via SSH after bootup. Use the following credentials for SSH access:

- Username: pi
- Password: raspberry
Do not expose the Raspberry Pi to the Internet. The SSH username and password are set to the default values!

To power up the Raspberry Pi, connect the provided power supply with a power socket that provides 110V – 240V. This will also power up the Arduino shield board with the communication module.

To avoid electrical damage, only use the provided power supply! Only connect to power sockets with the given voltage range!

2.3 Preparing the demo kit software

2.3.1 Management Tool
Please unpack the delivery "iRJ45 Management Tool-*-win32.win32.x86_64.zip" to a local folder. The resulting folder contains the executable “mantool”, which can be started.

To use the PROFINET master functionality, WinPCap\(^1\) needs to be installed.

2.3.2 Demo applications
Unzip the provided source code on a Ubuntu based Linux system. To compile software, install the following packages on a Ubuntu based system:
- build-essential
- gcc-arm-linux-gnueabi

\(^1\) [https://www.winpcap.org/](https://www.winpcap.org/)
3 Compiling and starting applications

The software package for the demo kit provides several examples for the AC.

The projects to compile are available in the folder projects/2015013_irj45/ac. To compile a single project, open a shell and go to the gcc subfolder of a project e.g. projects/2015013-irj45/ac/01_pnio_mirror/gcc.

Now run `make`. The compile shell will now show the selection dialog for the target platform. Choose 3 for the Raspberry Pi Shield.

![Figure 2: Target platform selection](image)

The build system will then start to build the software. The result file is stored in the subfolder `build/raspberry_pi_raspi_shield` and name `goal_raspberry_pi_raspi_shield.bin`.

To copy the binary to the Raspberry Pi, you must log on to the Raspberry Pi and stop the already existing process with the command `sudo systemctl stop irj45demo.service`.

Now copy the binary via SCP to the device. Alternatively, you can also use an USB flash drive for this purpose. The binary `goal_raspberry_pi_irj45.bin` needs to be stored in `/home/pi/goaldemo/`.

For debugging purpose it is possible to start the binary manually using following commands:

```
> cd /home/pi/goaldemo
> ./goal_raspberry_pi_irj45.bin
```

Reboot the Raspberry Pi. The demo application is started during bootup via service. The service description can be found at `/etc/systemd/system/irj45demo`.

The service executes the script `/etc/irj45demo`, which beside executing the binary performs a reset of the SoM module using GPIOs of the raspberry pi.

Also see section 5 for a description of example programs.
3.1 Compilation on target

The source can be put on the raspberry pi computer and compiled there. The instructions are the same as in the previous chapter. Only for the compile step, an different approach is required. Call make the following way:

```
make CROSS_COMPILE=
```

This will call the native gcc compiler instead of the cross compiler, thus natively compiling the binary on the raspberry pi.
4 Management Tool

The Management Tool allows development related configuration and management of the application. This management is based on a UDP broadcast communication. Thus, it works independently from IP settings of the management PC and SoM.

![Management Tool main window](image)

**Figure 3 Management Tool main window**

This tool is organized in panels. The “Network Navigator” shows a list of available networks. The panel “Messages” shows information regarding actions. The panel “Outline” shows additional information depending on the selected function panel.

Following function panels are available:

<table>
<thead>
<tr>
<th>Panel</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>Device Log</td>
<td>Shows log messages of the running application from both communication controller (CC) and application controller (AC).</td>
</tr>
<tr>
<td>Network state</td>
<td>Shows link state of the available network interfaces of the SoM.</td>
</tr>
<tr>
<td>PNIO Master</td>
<td>Provides simple PNIO master functionality.</td>
</tr>
<tr>
<td>ConfigManager</td>
<td>Provides access to the config manager variables of the SoM.</td>
</tr>
<tr>
<td>Firmware Update</td>
<td>Allows update of the firmware of the SoM.</td>
</tr>
</tbody>
</table>
4.1 Device Detection

At first a communication needs to establish with the SoM. Thus, connect the SoM to the network. Between the management PC and the SoM a network connection must be possible.

![Device Detection Diagram](image)

**Figure 4 Management Tool Network scan**

To communicate with the SoM, at first open the “Networks” list in the “Network Navigator”. Choose the network interface where the SoM is reachable. Then select the “Scan Network” button in the toolbar.

The following dialog appears and 1 found device will be reported:

![Scan Network Dialog](image)

**Figure 5 Scan Network dialog**
As a result, a new SoM will be shown in the „Network Navigator“ within the scanned network.

![Image of Management Tool with found SoM](image)

Figure 6 Management Tool with found SoM

Please select the newly found SoM for further steps.

### 4.2 Logging

With the selected SoM and within the “Device Log” function panel, it is now possible to read the logging buffer using “Start reading log”. For the demo application, it shows both the log messages from the communication controller (SoM) and the application controller (Raspberry Pi). Those can be distinguished by the “Source” column, which either shows “CC” or “AC”. A successful started application reports a successful initialization of PROFINET:

```
[I]goal_mctcLoop:499] running appl_setup
[I]goal_pnioNewAc:369] PROFINET Application Core successfully started
[I]appl_setup:226] Initializing device structure
[I]appl_setup:275] PROFINET ready
[I]appl_setup:281] Configuring DD
[I]appl_setup:309] DD ready
```

To stop logging push the button again.

### 4.3 Config Manager / IP Configuration

The function panel “ConfigManager” provides access to the config manager variables of the SoM
(volatile and nonvolatile stored configuration variables).

To read a list of all variables, select the “Read configuration” button in the toolbar.

As a result, all variables with value are shown.

To communicate with the SoM, the IP address of it must be within the same IP network as the IP address of the Management PC IP address. Thus, choose a valid IP address and configure the SoM
To configure an IP address, navigate to the variables of the “Module” GOAL_ID_NET. Make sure, that the variable DHCP_ENABLED is set to 0x00. Now it is possible to configure IP, NETMASK and GW. Modify required values. Set the variable “VALID” to 0x01.

The Management Tool will show locally modified variables with a yellow highlight.

Those locally modified variables are downloaded to the SoM using the “Write configuration” button in the toolbar. When prompted if changed values shall be written, answer “Yes”. Afterwards the locally modified values are transferred to the SoM, where there are only modified in RAM. To make changes permanently, answer the following prompt with “Yes”. Modified IP settings are applicated after restart of the system (power cycle the Raspberry Pi/SoM).
5 Examples

5.1 01_pnio_simple_io

Please start the example “01_pnio_simple_io” according to the previous description.

To establish a PROFINET communication, at first the SoM must be selected in the “Network Navigator”. Then select the function panel PNIO Master. At first use “Scan device” to detect the PROFINET device.

![Figure 10 Management PROFINET master](image)

Use the “Wink” command to identify the connected SoM, which will be shown with a flashing “LED1” on the Arduino shield.

To establish a cyclic PROFINET communication use the I/O panel of the PNIO Master.
To continue, load the GSDML file provided with the distribution, located in "goal\appl\2015013_irj45\ac\gsdml\GSDML-V2.32-portGmbH-irj45-20180810.xml".

In the selector “Device Access Point” select “2-port Device”.

Afterwards press the “Connect” button. This button initiated a cyclic PROFINET communication.

The example application on the application controller will mirror the output data to the input data. I/O data can be manipulated and monitored in the I/O Data table. Beside that if a connection is established, the “LED1” Led on the Arduino shield will be enabled.

Process data can be monitored and manipulated using the “IO Data” panel.
5.2 02_eip_io_data

Please start the example “02_eip_io_data” according to the previous description.

To establish an EtherNet/IP communication, at first the SoM must be selected in the “Network Navigator”. Then select the “EtherNet/IP Master” function panel. At first use “Scan device” to detect the EtherNet/IP device.
To establish an EtherNet/IP communication with the device, IP settings must be set according to the previous description. You can verify the current settings using the Management Tool.

To establish a cyclic EtherNet/IP communication use the “I/O Data” panel of the Master.

Figure 13 Management EtherNet/IP master
Default settings are compatible with the example. Press the “Connect” button. This button initiated a cyclic EtherNet/IP communication.

The example application on the application controller will mirror the output data to the input data. I/O data can be manipulated and monitored in the I/O Data tables. Beside that if a connection is established, the “LED1” and “LED2” Leds on the Arduino shield will both be green.

5.3 01_udp_receive

Please start the example “01_udp_receive” according to the previous description.

This example demonstrated networking from application controller. It provides a server, listening on IP address 192.168.0.25 and port 1234 and 1235. It will mirror any data received on those ports using UDP.
Please note that this example overwrites any taken IP settings for demonstration purpose.

5.4 01_http_get

Please start the example “01_http_get” according to the previous description.

Once started this example will provide simple web server functionality. It will deliver a simple web site showing the version number of the SoM.

Please consider the correct IP settings. Those can always be checked and manipulated using the management tool.